

**Port Isabel-San Benito Navigation District
250 Industrial Drive
Port Isabel, Texas**

NOTICE (AND AGENDA) OF PUBLIC MEETING

Pursuant to Chapter 551 of the Texas Government Code, the Texas Open Meeting Act, **NOTICE IS HEREBY GIVEN** that a regular meeting of the Navigation and Canal Commission of the Port Isabel-San Benito Navigation District (PISBND), established in accordance with (the predecessors to) Chapter 60 & 63 of the Texas Water Code, will be conducted via Telephone Conference Call using the call in Conference Call Information below on **Tuesday, July 14, 2020, at 5:00 P.M.** and at the said meeting, the following will be considered:

Governor Abbott's on March 16, 2020, approved a request by the Office of the Attorney General to temporarily suspend a limited number of open meeting laws in response to the Coronavirus (COVID-19) disaster. This action will allow governmental bodies to conduct meetings by telephone or video conference to advance the public health goal of limiting face-to-face meetings (also called "social distancing") to slow the spread of the Coronavirus (COVID-19).

CONFERENCE CALL IN NUMBER IS: 1 (234) 203-2766, Meeting ID: 488 792 647
Password: 7472630714

1. Call to Order.
2. Pledge of Allegiance.
3. Approval of the Regular Commissioner's Minutes for the Regular meeting held on June 18, 2020.
4. Public Comments, Non-Action Item.
5. Discussion and (possible) Action on 2019 Audit Report prepared by Roberto Lopez, CPA.
6. Discussion and (possible) Action on the 2020, 2nd Quarter Investment Report Reviewed by Juan E. Rivera, CPA.
7. Discussion and (possible) Action on the Replacement of the Fire Hydrant at RORO Dock (Dock #2).
8. Discussion and (possible) Action on Trade or Declare as Surplus Property and Sale, and Purchase to UTV to replace 2002 Dodge.
9. Director's Report.
10. Approve Payment of Bills.
11. Adjournment.

Signed (and subsequently posted) on this 10th day of June 2020, at 9:00 a.m. at Port Isabel, Texas.



Steven B Bearden
PISBND Port Director/General Manager